

## **Medium Term Plan: Supporting Implementation of**

### **Subject: Year 3 Autumn 2 – Dodgeball:**

Dodgeball is a target game. In this unit pupils will improve on key skills used in dodgeball such as throwing, dodging and catching. They learn how to apply simple tactics to outwit their opponents. In dodgeball, pupils achieve this by hitting opponents with a ball whilst avoiding being hit. Pupils are given opportunities to play games independently and are taught the importance of being honest whilst playing to the rules.

#### **N/C links:**

- use running, jumping, throwing and catching in isolation and in combination.
- Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.

#### **Key skills:**

- Physical: throw, catch, dodge, jump, balance
- Social: respect, co-operation, communication
- Emotional: honesty, self regulation, confidence
- Thinking: comprehension, select and apply, tactics

### **Prior Learning (what pupils already know and can do)**

- Throw in a straight line by pointing your throwing hand at your target as you let go of the object. (Atheltics)
- Step forward with your opposite foot to throwing arm. This will help you to balance. (Ball skills)
- Use wide fingers and pull the ball into your chest to catch securely (Ball skills)

### **Long-term Learning (what pupils MUST know and remember) End Goals**

- I am learning the rules of the game and I am beginning to use them to play fairly.
- I can provide feedback using key words.
- I can throw with some accuracy and I am beginning to catch with some consistency.
- I understand the aim of the game.
- I work co-operatively with my group to self-manage games.

### **Key Vocabulary**

Agility, caught out, communicate, hit out, opposition, power, tactic, teammate, technique, tournament

Session 1 – To develop throwing towards a moving target

#### **Success Criteria**

- Play fairly using the rules of the game.

#### **Whole Child Objectives**

- Social: To show respect to others by playing honestly.
- Emotional: To be honest in the games I play.
- Thinking: To be able to identify when I broke a rule.

#### **Vocabulary**

Hit out, opposition, power

Session 2 - To develop throwing to get players out.

#### **Success Criteria:**

- Point your throwing hand towards your target after you throw.
- Show honesty and admit if you are out.

#### **Whole Child Objectives:**

- Social: To show respect to others by playing honestly.
- Emotional: To be honest in the games I play.
- Thinking: To be able to identify when I broke a rule.

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### **Vocabulary**

Hit out, opposition, tactic

Session 3 – To identify and develop the skills needed to avoid being hit.

#### **Success Criteria:**

- Keep your head up to see the throwers.
- Stand in the ready position with your knees bent ready to move.

#### **Whole Child Objectives:**

- Social: To show respect to others by playing honestly.
- Emotional: To be accepting of the outcome in the game.
- Thinking: To watch the ball and decide which technique to use.

### **Vocabulary**

Agility, power, tactic, technique

Session 4 - To develop and apply dodging skills within a game.

#### **Success Criteria:**

- Stand in the ready position with your knees bent ready to move.
- Watch the ball as it comes towards you.

#### **Whole Child Objectives:**

- Social: To work co-operatively to self manage games.
- Emotional: To be accepting of the outcome in the game.
- Thinking: To watch the ball and decide which technique to use.

### **Vocabulary**

Opposition, tactic, technique

Session 5 – To develop catching skills.

#### **Success Criteria:**

- Stand in the ready position with your knees bent ready to move.
- Use two hands to catch the ball.
- Watch the ball as it comes towards you.

#### **Whole Child Objectives:**

- Social: To communicate tactics with my teammates.
- Emotional: To be confident to try to catch the ball.
- Thinking: To understand the rules of the game.

### **Vocabulary**

Communicate, opposition, tactic, teammates, caught out

Session 6 – To develop catching skills and be confident to attempt this within a game.

#### **Success Criteria:**

- Keep your head up to see the throwers.
- Stand in the ready position with your knees bent ready to move.
- Use two hands to catch the ball.

#### **Whole Child Objectives:**

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- Social: To work co-operatively to self manage games.
- Emotional: To be confident to try to catch the ball.
- Thinking: To communicate tactics with my team.

#### **Vocabulary**

Communicate, tournament, caught out

#### **Future learning this content supports:**

Children will be developing skills further such as their agility, balance, coordination and speed which are transferrable to other units across KS2. In addition, children will continue to develop understanding and knowledge of dodgeball and invasion games which will be used within future invasion game units such as football, netball, basketball, hockey.