

Medium Term Plan: Supporting Implementation of

Subject: Year 1 Summer 1 – Invasion Games:

Invasion games are games where there are two teams and two goals. Teams try to score in the opposition's goal. Examples include football, handball, rugby, netball, basketball, hockey. In this unit, pupils develop their understanding of attacking and defending and what being 'in possession' means. They use and develop skills such as sending and receiving with both feet and hands, as well as dribbling with both feet and hands. They have the opportunity to play uneven and even sided games. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to self-manage their own games, showing respect and kindness towards their teammates and opponents.

N/C links:

- master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending.

Key skills:

- Physical: dribble, throw, catch, kick, receive, run, jump, change direction, change speed
- Social: supporting others, communication, co-operation, kindness
- Emotional: perseverance, confidence, honesty
- Thinking: comprehension, identifying strengths and areas for development, select and apply

Prior Learning (what pupils already know and can do)

- To point their hand at their target when throwing.
- To watch the ball and have hands out ready to catch.
- To make simple decisions in response to a task.
- Know that there are different roles in games.

Long-term Learning (what pupils MUST know and remember) End Goals

- Begin to dribble a ball with my hands and feet.
- To change direction to move away from a defender.
- To recognise space when playing games.
- To send and receive a ball with hands and feet.
- To use simple rules to play fairly.
- To stay with another player when defending.
- To recognise changes in my body when I do exercise.
- To understand when the role of a defender and an attacker.

Key Vocabulary

Attacker, defender, dodge, goal, marking, points, score, space

Session 1 – To understand the role of defenders and attackers.

Success Criteria

- Keep the ball close to your feet using soft touches.
- Push the ball slightly ahead of you when dribbling at speed.

Whole Child Objectives

- Social: To congratulate my partner and say 'well played' at the end of the game.
- Emotional: To persevere in the games I play.
- Thinking: To understand when I am an attacker and when I am a defender.

Dribbling with feet video to be shown - <https://pe.getset4education.co.uk/resourcebank/viewresourcefile?id=12312>

Vocabulary:

Defender, attacker, space

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Session 2 –To recognise who to pass to and why.

Success Criteria:

- Look where your teammate is before sending the ball.
- Pass away from the defender so that they cannot gain possession.
- Use the inside of your foot to pass.

Whole Child Objectives:

- Social: To come to decisions with others by communicating my ideas.
- Emotional: To be confident to share my ideas.
- Thinking: To identify with a partner what we can do to improve our score.

Passing video to be played – <https://pe.getset4education.co.uk/resourcebank/viewresourcefile?id=12310>

Receiving the ball video to be shown - <https://pe.getset4education.co.uk/resourcebank/viewresourcefile?id=12311>

Vocabulary

Defender, space, attackers, points, score, goal

Session 3 –To move towards goal with the ball.

Success Criteria:

- Keep the ball close to you to keep control of it.
- Keep your head up to see the defender.
- Move away from a defender and into space.

Whole Child Objectives:

- Social: To work co-operatively with others, taking turns at being the attacker and defender.
- Emotional: To show honesty and play fairly.
- Thinking: To understand where to move to help me to keep possession.

Dribbling video to be shown - <https://pe.getset4education.co.uk/resourcebank/viewresourcefile?id=12286>

Vocabulary

Attacker, defender, space, score, point, goal

Session 4 -To support a teammate when playing in attack.

Success Criteria:

- Move away from a defender and into space.
- Point your hands in the direction of the pass.

Whole Child Objectives:

- Social: To communicate with my team to let them know when I am in space.
- Emotional: To try my best in the games that I play.
- Thinking: To understand who to pass to, to keep possession.

Bounce pass video to be shown – <https://pe.getset4education.co.uk/resourcebank/viewresourcefile?id=12290>

Chest pass video to be shown - <https://pe.getset4education.co.uk/resourcebank/viewresourcefile?id=12291>

Vocabulary

Space, defenders, attackers, point, score

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Session 5 – To move into space showing an awareness of defenders.

Success Criteria:

- Call to your teammate when you are free.
- Look out for defenders and move into space towards your goal.

Whole Child Objectives:

- Social: To support and encourage others in my team.
- Emotional: To show fair play and play within the rules.
- Thinking: To understand where to move to, to support a teammate.

Vocabulary

Goal, defenders, attackers, space, dodge, point

Session 6 – To stay with a player when defending.

Success Criteria:

- Stand sideways so that you can see your attacker and the ball.
- Stay close to your attacker using quick changes of direction.

Whole Child Objectives:

- Social: To show kindness towards my teammate and others.
- Emotional: To play games honestly and within the rules.
- Thinking: To recognise when my team is in defence.

Vocabulary

Attacker, defender, point, score, goal

Future learning this content supports:

This unit will support future invasion game units throughout KS1 and KS2. It will also support them during their summer topics helping them to transfer some key skill across. Pupils will have improved their balance, speed, coordination, strength, sending and receiving, defending and ability to change direction which will be used throughout the summer units. These skills will also be essential to sports in KS2 such as football, basketball and tag rugby.