

Subject: Art & Design. Summer 2 Year 6.

Unit: **Sculpture and 3D: Making memories**

NC POS:

- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- To know about great artists, architects and designers in history.
- To create sketch books to record their observations and use them to review and revisit ideas.

Expected Prior Learning (what pupils already know and can do)

- Group images together, explaining their choices.
- Answer questions about a chosen installation thoughtfully and generate their own questions.
- Show that they understand what installation art means.
- Justify their opinions of installation artworks.
- Evaluate their box designs, considering how they might appear as full-sized spaces.
- Suggest changes they could make if they repeated the activity to create a different atmosphere in the space.
- Create an installation plan, model or space.
- Describe their creations and the changes they made as they worked.
- Describe how their space conveys a particular message or theme.
- Make and explain their choices about materials used, arrangement of items in the space and the overall display of the installation.
- Show they have considered options for how to display their installation best e.g. lighting effects.
- Present information about their installation clearly in the chosen format.
- Justify choices made, explaining how they improve the viewer experience or make it interactive.

End Points (what pupils MUST know and remember)

Intended outcome of the unit

- Discuss the work of artists that appreciate different artistic styles.
- Create a sculpture to express themselves in a literal or symbolic way.
- Reflect verbally or in writing about creative decisions.
- Suggest ways to represent memories through imagery, shapes and colours.
- Draw a composition of shapes developed from initial ideas to form a plan for a sculpture.
- Competently use scissors to cut shapes accurately.
- Talk about artists' work and explain what they might use in their own work.
- Produce a clear sketchbook idea for a sculpture, including written notes and drawings to show their methods and materials needed.
- Successfully translate plans to a 3D sculpture.
- Work mostly independently, experimenting and trying new things.
- Identify and make improvements to their work.
- Produce a completed sculpture demonstrating experimentation, originality and technical competence.
- Competently reflect on successes and personal development.

Key Vocabulary:

See individual lessons for vocabulary.

Lesson 1: Exploring self

Recognising how art can be a part of our identity; exploring how art can be used to express memories and self.

Learning objective:

To analyse how art can explore the concept of self.

Success criteria:

I can identify common themes within different artworks.

I can consider how I can use art to express myself.

I can reflect on my work and choices.

Vocabulary:

- attributes
- compare
- contrast
- expression
- identity
- Literal
- memories
- symbolic

Lesson 2: Relief sculptures

Developing memories of primary school into abstract relief cardboard sculptures inspired by Louise Nevelson.

Learning objective:

To explore sculptural techniques.

Success criteria:

I can generate a selection of memories from primary school.

I can represent ideas within a composition of shapes.

I can create a cardboard relief sculpture.

Vocabulary:

- three-dimensional
- assemblage
- composition
- juxtaposition
- manipulate
- relief
- sculpture

Lesson 3: Memory museum

Developing ideas for a memory box sculpture, drawing upon artist inspiration and personal memories.

Learning objective:

To use creative experience to develop ideas and plan a sculpture.

Success criteria:

I can discuss the approach of different artists and consider how this may influence my own work.

I can use my sketchbook to test and develop ideas into a plan.

I can explain what I need and how I will make my sculpture.

Vocabulary:

- three-dimensional
- assemblage
- composition
- juxtaposition
- manipulate
- relief
- sculpture
- tradition

Lesson 4: Memory sculpture

Creating a sculpture depicting personal primary school memories, demonstrating experimentation, originality, technical competence and craftsmanship.

Learning objective:

To apply an understanding of materials and techniques to work in 3D.

Success criteria:

I can use my plans to construct 3D forms.

I can combine materials and techniques to fit my ideas.

I can work independently, experimenting with tools and materials.

Vocabulary:

- three-dimensional
- assemblage
- composition
- juxtaposition
- manipulate
- relief
- sculpture

Lesson 5: Complete and reflect

Pupils complete their box sculptures, reflecting on the making process and their personal development as artists.

Learning objective:

To apply knowledge and skills to create a mixed media self-portrait

Success criteria:

I can identify areas of my work to refine.

I can select appropriate tools and materials to improve my work.

I can reflect on my work and personal development as an artist.

Vocabulary:

- evaluation
- experimentation
- development
- reflection
- sculpture

- **Examples of Children's Work**

Future learning this content supports:

KS3 Art